WELCOME TO EASTOPOLY

Inspired by the famous Parker Brothers' *Monopoly*, and Wylie, Texas version *Wylieopoly*, ***Eastopoly*** is based upon a day in the life as a Raider at Wylie East High School. Creators and Blue Print Staff Reporters junior Liz Harkins and senior Zoe Villegas proudly present this full color board game meant for anyone who lives by Mike's notorious mantra:

It's a great day to be alive, and a great day to be a Raider.

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The Pride of the East
PRICE: $200
RENT: $25

ROBOTICS
PRICE: $240
RENT: $20

BPA
PRICE: $220
RENT: $18

PRINCIPAL'S OFFICE

FFA
PRICE: $220
RENT: $18

RAIDERS

JOURNALISM
PRICE: $200
RENT: $16

RAIDER RECORDS
PRICE: $180
RENT: $14

PRINCIPAL'S OFFICE

HOSA
PRICE: $180
RENT: $14

Choir
PRICE: $200
RENT: $25

TAFE
PRICE: $160
RENT: $12

AFJROTC
PRICE: $140
RENT: $10

Wylie East Cheer
PRICE: $200
RENT: $25

ACDEC
PRICE: $140
RENT: $10

VISITING

JUST

RAIDER XC
PRICE: $120
RENT: $8

SKILLS USA
PRICE: $100
RENT: $6

PRINCIPAL'S OFFICE

RAIDER WRESTLING
PRICE: $100
RENT: $6

Theatre
PRICE: $200
RENT: $25

created by Liz Harkins and Zoe Villegas
OPOLY
PRINCIPAL'S OFFICE
GO TO ISS
BASEBALL
PRICE: $280
RENT: $24
Sapphires
PRICE: $200
RENT: $25
VOLLEYBALL
PRICE: $260
RENT: $22
SOFTBALL
PRICE: $260
RENT: $22
LEO CLUB
PRICE: $300
RENT: $26
BASKETBALL
PRICE: $300
RENT: $26
PRINCIPAL'S OFFICE
STUDENT COUNCIL
PRICE: $320
RENT: $28
Art
PRICE: $200
RENT: $25
PRINCIPAL'S OFFICE
SOCCER
PRICE: $350
RENT: $35
PHONE JAIL TAX
PAY $50 TO SPIRIT SHOP
WEHS NHS
PRICE: $400
RENT: $50
HOWDY RAIDERS! COLLECT $200 FROM ROWDY RAIDER!
front doors
FISHING CLUB
PRICE: $60
RENT: $2
PRINCIPAL'S OFFICE
RAIDER FOOTBALL
PRICE: $60
RENT: $4
DRESS CODE TAX
PAY $20 TO SPIRIT SHOP

FISHING CLUB

PRICE: $60
RENT: $2

Eastopoly

RAIDER FOOTBALL

PRICE: $60
RENT: $4

Eastopoly

RAIDER WRESTLING

PRICE: $100
RENT: $6

Eastopoly

SKILLS USA

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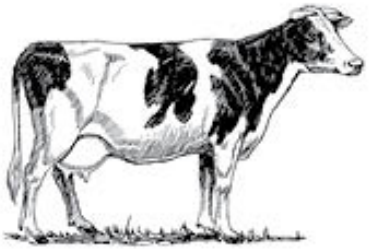

Eastopoly

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NATIONAL HONOR SOCIETY

Eastopoly

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Eastopoly

Choir

PRICE: $200
RENT: $25

Eastopoly

The Pride of the East

PRICE: $200
RENT: $25

Wylie East HS Band
The Pride of the East!

Eastopoly

Art

PRICE: $200
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Eastopoly

Wylie East Cheer

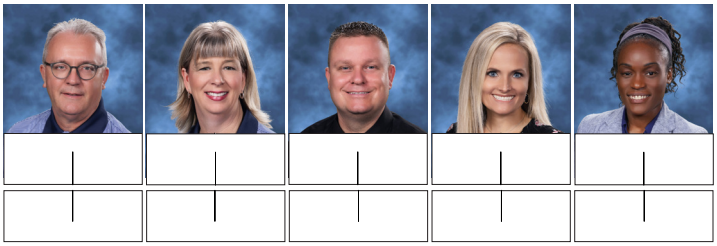
PRICE: $200
RENT: $25

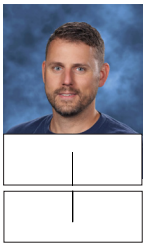
Eastopoly

Sapphires

PRICE: $200
RENT: $25

Eastopoly

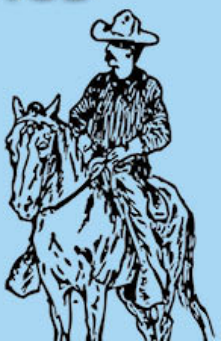




Please cut along the dotted lines and put white pieces together perpendicularly to create playing tokens.

PRINCIPAL'S OFFICE

Advance to Front Doors and collect $200.



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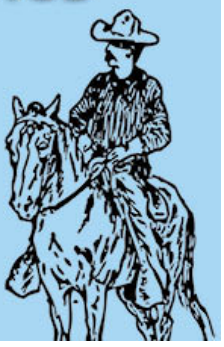


PRINCIPAL'S OFFICE

Ms. Cheng caught you on snapchat! Pay phone jail tax of $50 to the Spirit Shop.

PRINCIPAL'S OFFICE

Ms. Cheng caught you on snapchat! Pay phone jail tax of $50 to the Spirit Shop.

PRINCIPAL'S OFFICE

You just got a homecoming date! Pick a player and each pay $20 to the Spirit Shop for hoco tickets.

PRINCIPAL'S OFFICE

You just got a homecoming date! Pick a player and each pay $20 to the Spirit Shop for hoco tickets.

PRINCIPAL'S OFFICE

Go directly to ISS, do not pass front doors, do not collect $200.

PRINCIPAL'S OFFICE

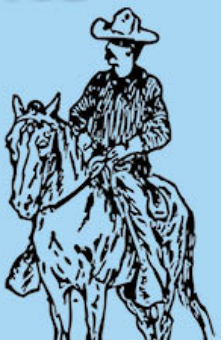
Go directly to ISS, do not pass front doors, do not collect $200.

PRINCIPAL'S OFFICE

You're #1 in your class! Advance token to NHS.

PRINCIPAL'S OFFICE

You're #1 in your class! Advance token to NHS.

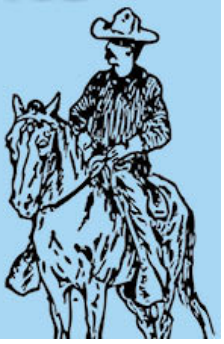


PRINCIPAL'S OFFICE

You were caught cheating on a test! Move token back 4 spaces.

PRINCIPAL'S OFFICE

You were caught cheating on a test! Move token back 4 spaces.



PRINCIPAL'S OFFICE

You're out of dress code! Pay $20 to the Spirit Shop.

PRINCIPAL'S OFFICE

You're out of dress code! Pay $20 to the Spirit Shop.

PRINCIPAL'S OFFICE

You're in the top ten percent!
Advance to AcDec.
If you pass the Front Doors, collect $200.

PRINCIPAL'S OFFICE

You're in the top ten percent!
Advance to AcDec.
If you pass the Front Doors, collect $200.

PRINCIPAL'S OFFICE

You are prom royalty! Each player pays you $10 plus the rent of the space they're on.
(if they are not on a property, rent doesn't apply)

PRINCIPAL'S OFFICE

You are prom royalty! Each player pays you $10 plus the rent of the space they're on.
(if they are not on a property, rent doesn't apply)

PRINCIPAL'S OFFICE

Everyone needs this once in a while: get out of ISS free! - keep card or sell to another player.

PRINCIPAL'S OFFICE

Everyone needs this once in a while: get out of ISS free! - keep card or sell to another player.

PRINCIPAL'S OFFICE

Happy Birthday!
Recieve $20 from each player.

PRINCIPAL'S OFFICE

Happy Birthday!
Recieve $20 from each player.

PRINCIPAL'S OFFICE

You watched the musical! Advance token to Theatre!

PRINCIPAL'S OFFICE

You watched the musical! Advance token to Theatre!

PRINCIPAL'S OFFICE

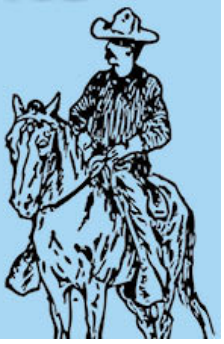
You made a mess in the hallway during Power Hour. Pay $40 to the Spirit Shop.

PRINCIPAL'S OFFICE

You made a mess in the hallway during Power Hour. Pay $40 to the Spirit Shop.

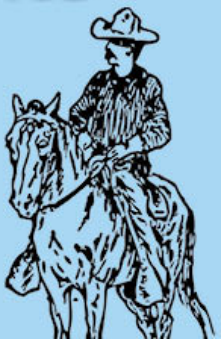
PRINCIPAL'S OFFICE

You made Varsity cheer! Advance token to Cheer. If you pass Front Doors, collect $200.



PRINCIPAL'S OFFICE

You made Varsity cheer! Advance token to Cheer. If you pass Front Doors, collect $200.



PRINCIPAL'S OFFICE

You were caught skipping class! Advance to Front Doors, but do not collect $200.

PRINCIPAL'S OFFICE

You were caught skipping class! Advance to Front Doors, but do not collect $200.

PRINCIPAL'S OFFICE

Ms. Cheng saw you out of dress code! Advance token to Dress code tax and pay double. Do not pass Front Doors.

PRINCIPAL'S OFFICE

Ms. Cheng saw you out of dress code! Advance token to Dress code tax and pay double. Do not pass Front Doors.

PRINCIPAL'S OFFICE

You hit a home run! Advance token to Baseball and recieve the property for free. If owned, pay double the rent shown.

PRINCIPAL'S OFFICE

You hit a home run! Advance token to Baseball and recieve the property for free. If owned, pay double the rent shown.

PRINCIPAL'S OFFICE

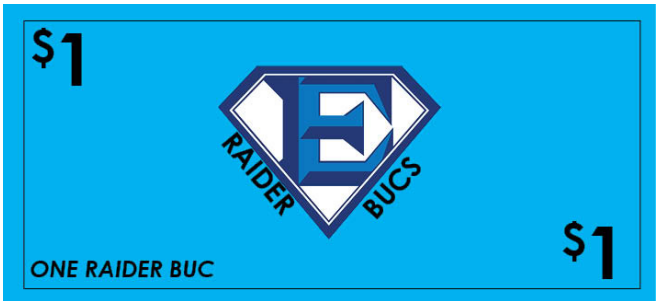
You didn't study for the PreCal quiz and Coach Eddy found out! Pay $15 to the first player who solves this question.

What is the value of e?

PRINCIPAL'S OFFICE

You didn't study for the PreCal quiz and Coach Eddy found out! Pay $15 to the first player who solves this question.

What is the value of e?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ONE RAIDER BUC
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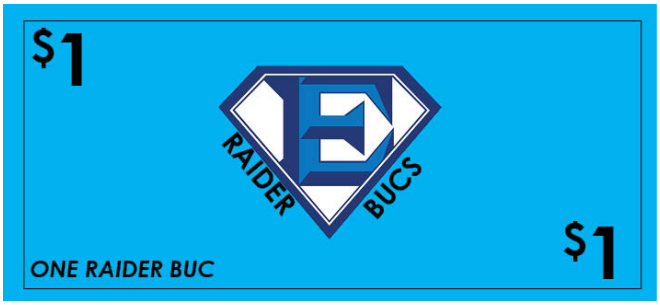
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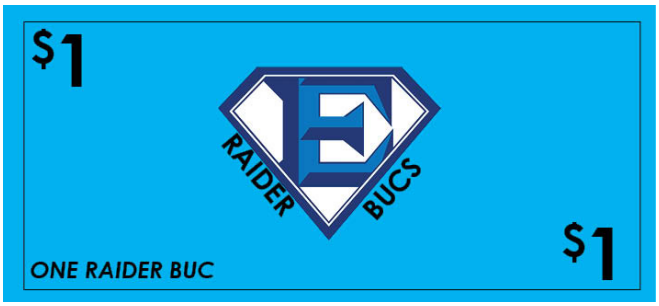
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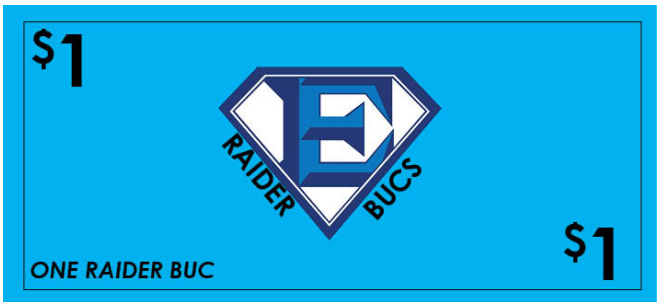
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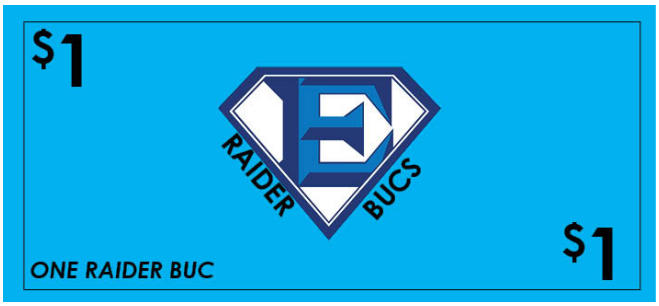
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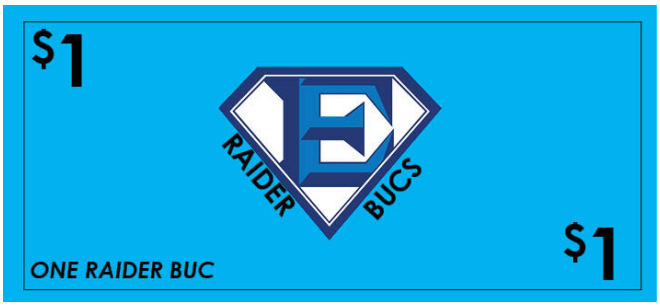
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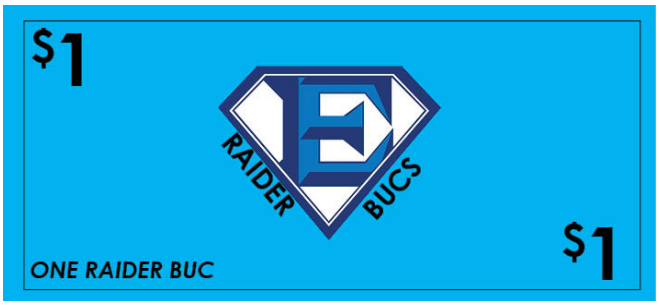
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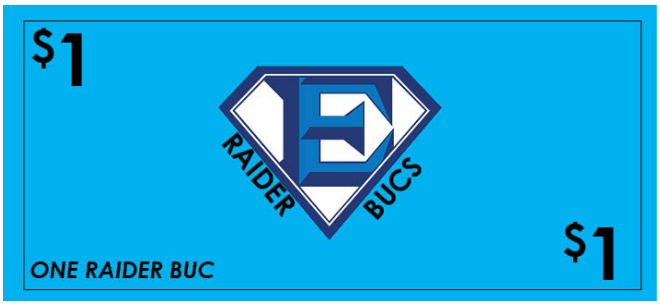
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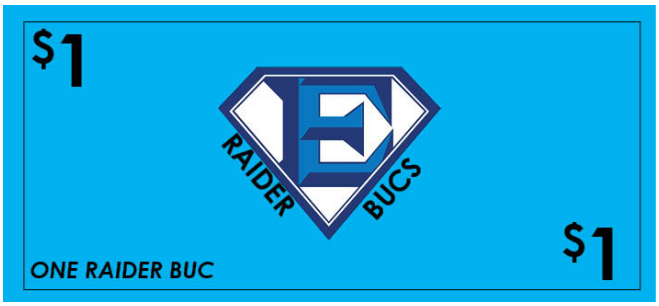
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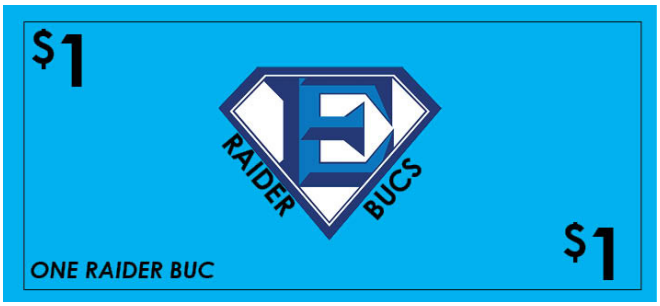
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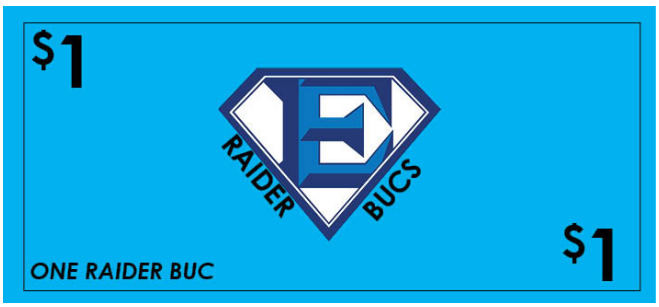
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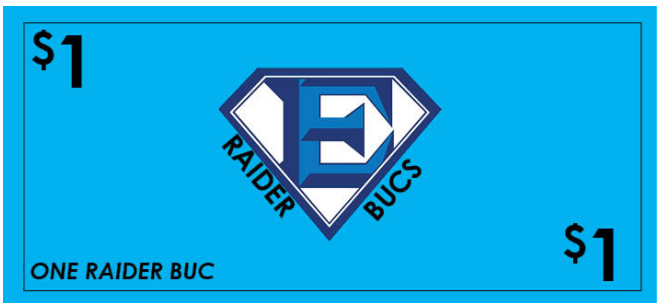
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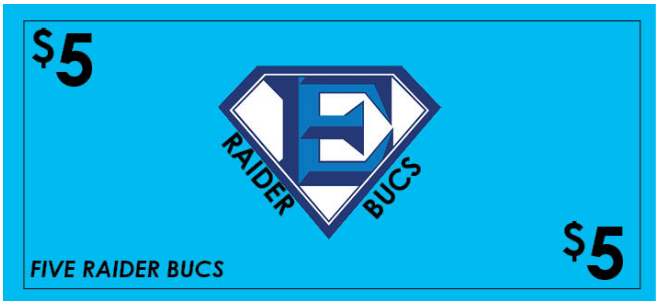
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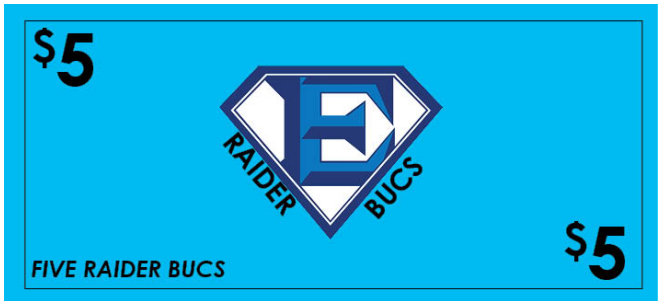
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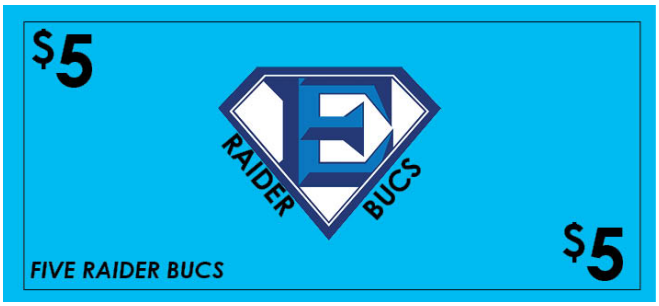
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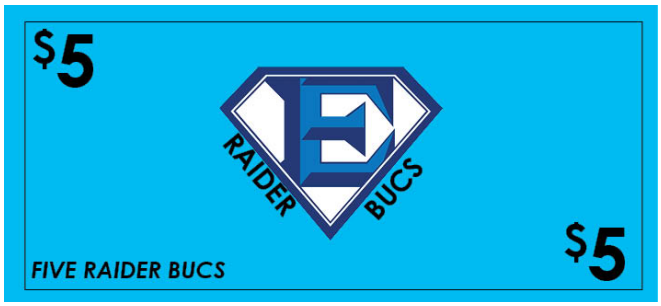
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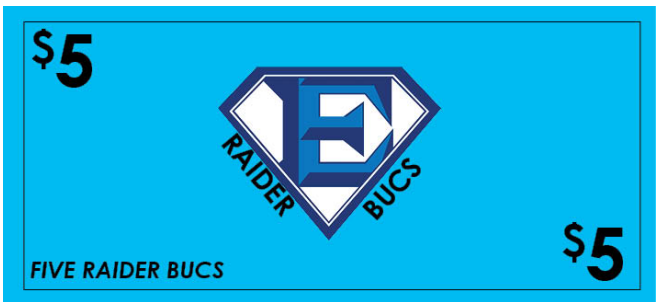
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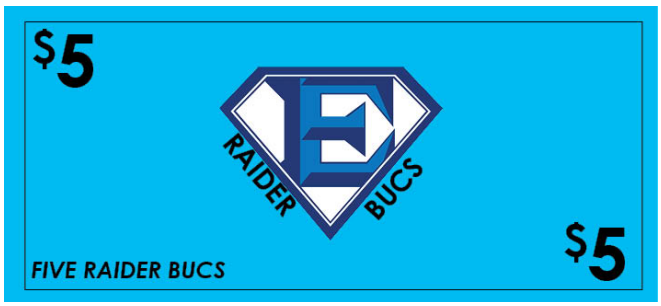
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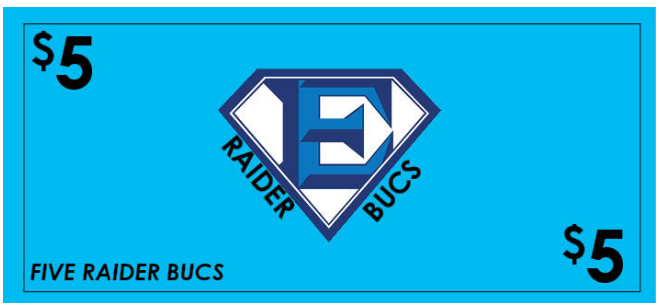
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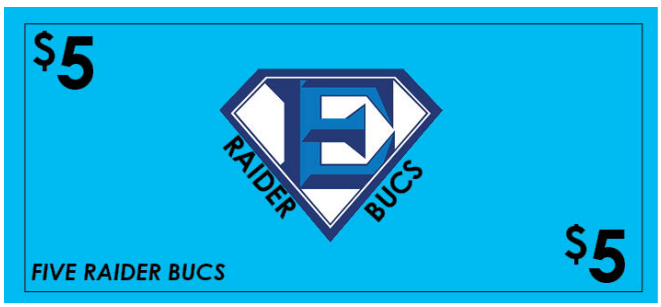
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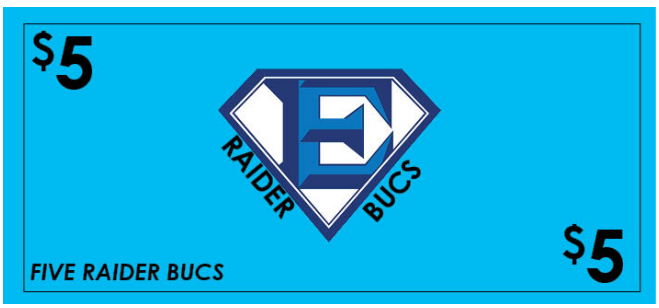
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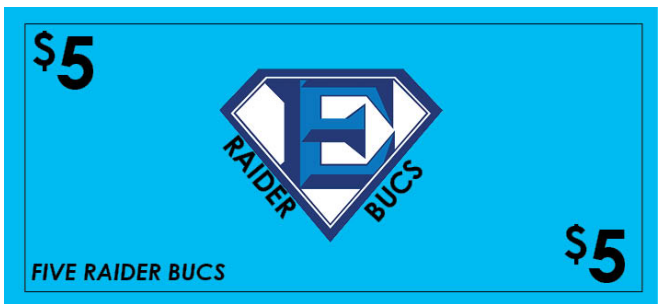
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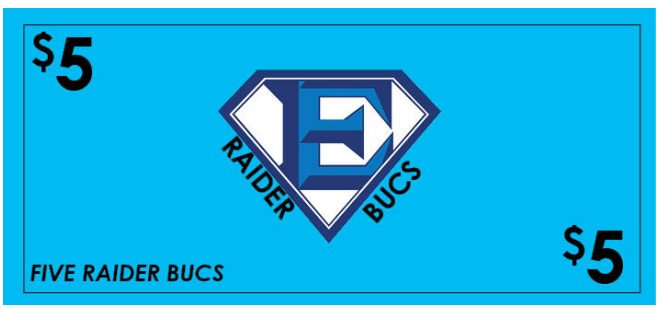
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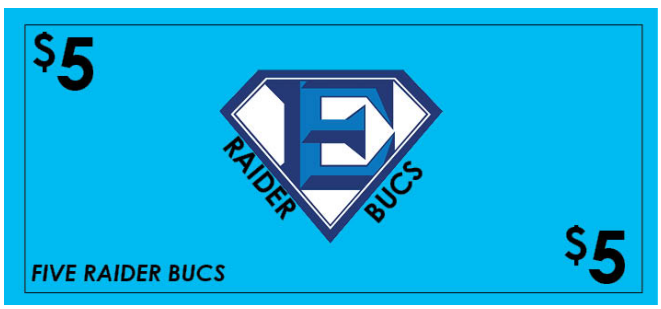
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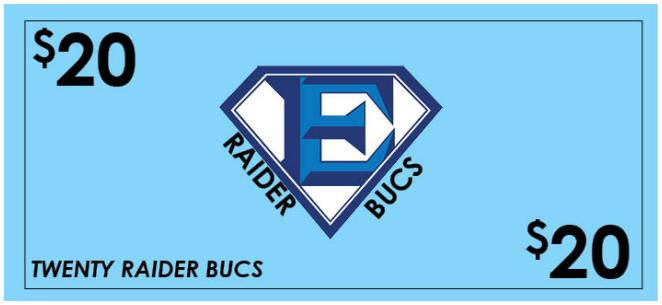
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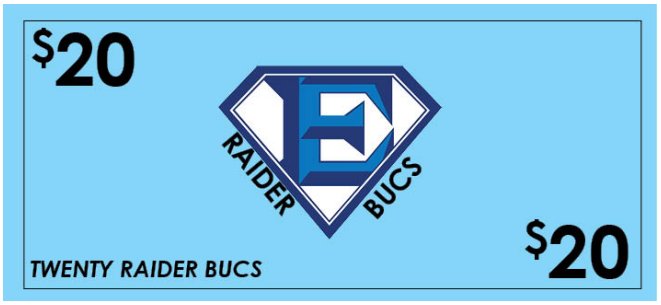
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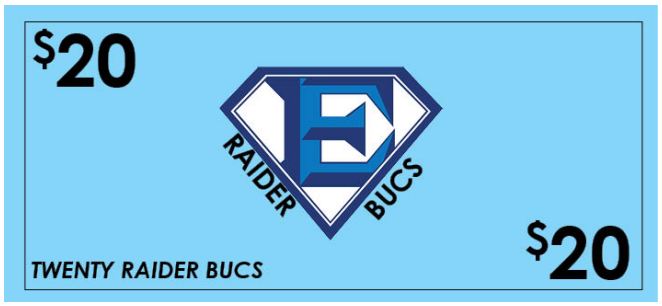
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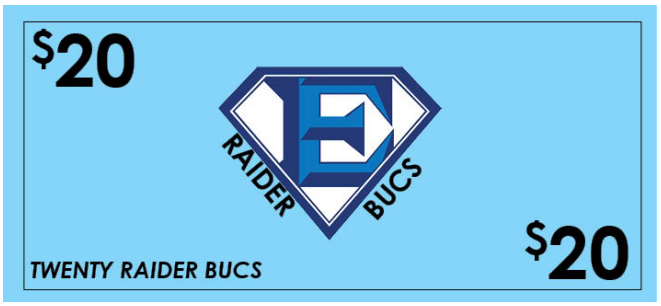
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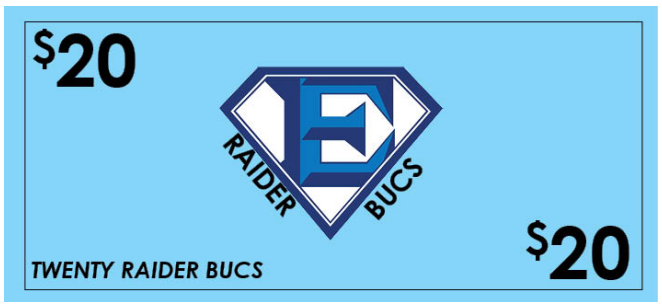
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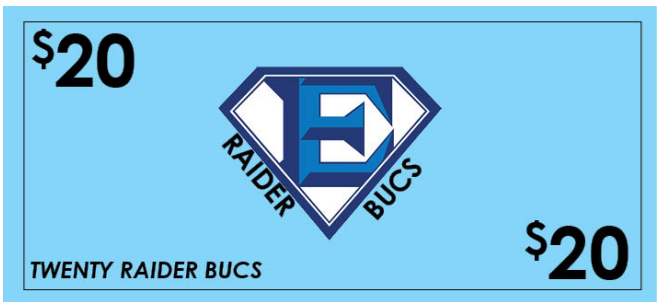
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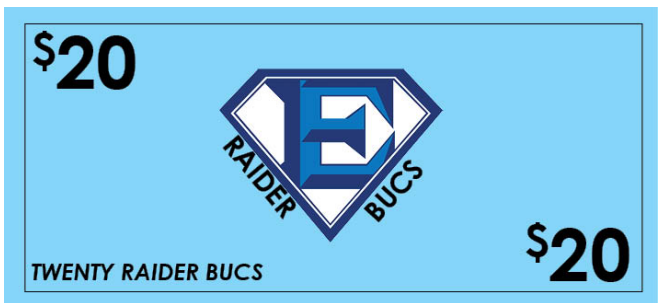
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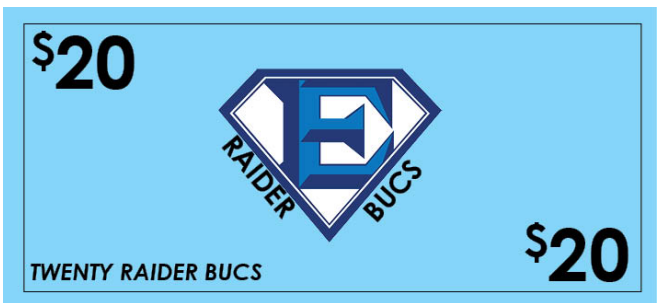
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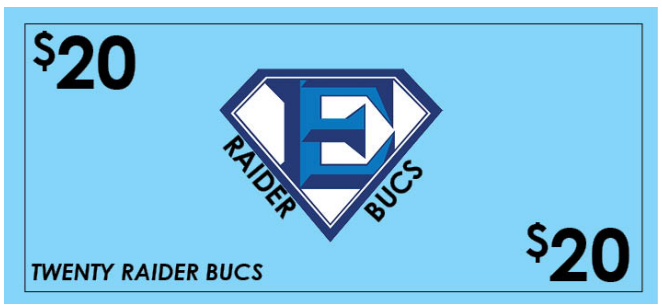
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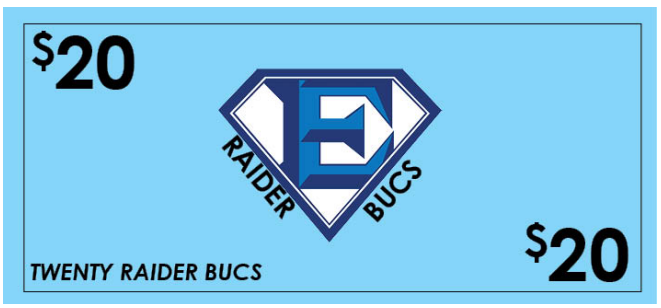
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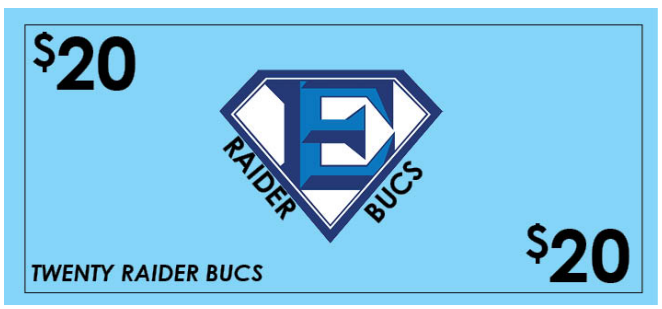
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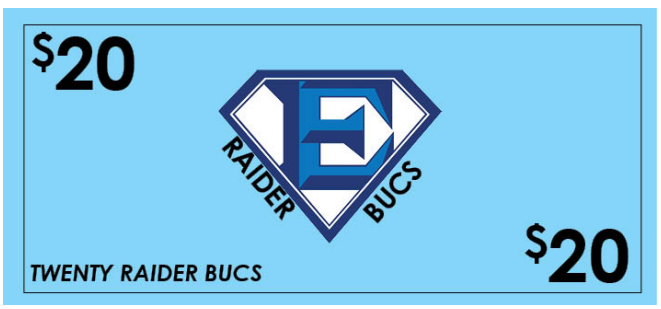
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FIVE HUNDRED RAIDER BUCS

INSTRUCTIONS

OBJECT

the object of the game is to have the highest average after finishing high school by
gaining properties and money/grades. Players only go around the board four times to represent four years of high school: freshman, sophomore, junior, senior.

EQUIPMENT

the equipment consists of a board, six tokens, Raider Bucs, Principal's Office cards and Club cards for each club or sport. When playing, supply a die and print two $500 pages, two $100 pages, four $50 pages, three $10 pages, three $5 pages, and three $1 pages.

PREPARATION

place the board on a table and put the Principal's Office cards face down on their allotted spaces on the board. Each player chooses one token to represent him/her while traveling around the board. Each player is given $900 divided as follows: 1 each of $500s, $100s, 2 of $50s; 6 $20s; 5 each of $10s, $5s and $1s. The remaining money goes to the Spirit Shop.

BANKER

select as Banker a player who will also make a good Auctioneer. A Banker who plays in the game must keep his/her personal funds separate from those of the Spirit Shop. When more than five persons play, the Banker may elect to act only as Banker and Auctioneer.

THE SPIRIT SHOP

Besides the Spirit Shop's money, the Spirit Shop holds the Club cards and houses and hotels prior to purchase and use by the players. The Spirit Shop pays salaries and bonuses. It sells and auctions properties and hands out their proper Club cards. The Spirit Shop collects all taxes, fines, loans & interest and the price of all properties which it sells and auctions. The Spirit Shop never "goes broke." If the Spirit Shop runs out of money, the Banker may issue as much more as may be needed by writing on any ordinary paper.

THE PLAY

- Each player takes turns throwing the die. The highest number goes first. Place your token on the corner spot labeled **"FRONT DOORS,"** throw your dice and move in the direction the arrow points. The turn moves to the player on the left. Two or more tokens may rest on the same spot at the same time.
  - If you land on a Club card, the player buys a property or pay rent for the property. If you land on a Principal's Office space take one card from the pile *(see **PRINCIPAL'S OFFICE**)*.
  - If you throw a six, you move your token as usual, and are subject to any privileges or penalties pertaining to the space on which you land. Retaining the dice, throw again and move your token as before. If you throw evens three times in succession, move your token immediately to the space marked "**ISS**" *(see ISS)*.

"FRONT DOORS"

each time a player's token lands on or passes over **FRONT DOORS**, whether by throwing the dice or
drawing a card, the Banker pays him/her a $200 salary.

BUYING PROPERTY

Whenever you land on an unowned property you may buy that property from the Spirit Shop at its printed price. You receive the Club card showing ownership; place it face up in front of you. If you do not wish to buy the property, there will be no auction.

PAYING RENT

- When landing on property owned by another player, the owner collects rent from the player in accordance with the list printed on its Club card.
- In this version, you get no gain for having multiple properties of one color, just be proud of the good grades.
- The owner may not collect the rent if he/she fails to ask for it before the second player following throws the dice.

PRINCIPAL'S OFFICE CARDS

- When you land on one of these spaces, take the top card from the deck, follow the instructions then return the card face down on the bottom of the deck.
- The "Get out of ISS" card is kept until used then returned to the bottom of the deck.

DRESS CODE TAX

- *If you land on one of these spaces, you may either pay $200 or pay %10 of your earnings. You must decide which option before counting your total earnings.*

ISS

- *You end up in ISS when... (1) your token lands in the space marked "Go to ISS"; (2) You draw a card telling you to "Go to ISS"; (3) your roll an even number three times in a row.*
- *When sent to ISS, do not pass go and do not collect $200. If you land on the space labeled ISS, sit on just visiting.*
- *You get out of ISS by (1) Rolling a six; (2) With the "Get out of ISS" card; (3) Paying $50 to the Spirit Shop. If you do not roll a six by your 3rd turn, pay $50 to the Spirit Shop.*

BANKRUPTCY

Players do not leave the game until they have went around the board four times. If you lose all your money, and have no properties, you do not pay rent. This just means you're failing school. If you have money but not enough to pay, you give as much as you can. After every player has gone around the board four times, the game ends and players add up their earnings. The player with the highest amount wins.